

FX Leaps and Jumps

	Turns →	Total Turns								
		0	¼	½	others with ½ - 1/1	1/1	1½	2/1	2½	3/1
Basic	<b>Straight Jump</b> <i>with min of ½ turn</i>	∅	∅	<b>A</b> 1.112		<b>A</b> also chasse 1/1 1.112	<b>B</b> 1.212	<b>C</b> 1.312	<b>C</b> 1.312	<b>D</b> 1.412
	<b>Leg Hop</b> ↑ <b>Horizontal</b>	∅	∅	<b>A</b> 1.114	<b>B</b> Fouette	<b>B</b> 1.214	<b>C</b> 1.314	<b>D</b> 1.414		
	<b>Cat Leap</b>	<b>A</b> 1.113		<b>A</b> 1.113		<b>B</b> 1.213	<b>C</b> Garrison 1.313	<b>D</b> Benton 1.413		
	<b>Tuck Jump or Hop</b>	<b>A</b> 1.115		<b>A</b> 1.115		<b>B</b> 1.215	<b>C</b> 1.315	<b>D</b> 1.415		
Jumps	<b>Wolf Jump or Hop</b>	<b>A</b> 1.116		<b>B</b> 1.216		<b>C</b> 1.316	<b>D</b> 1.416	<b>E</b> 1.516		
	<b>Split Jump</b>	<b>A</b> also stag jump 1.101		<b>B</b> 1.202		<b>C</b> 1.302	<b>D</b> 1.402	Jumps or leaps to prone or to split-sit are the same value as the root skill.		
	<b>Pike Jump</b> <i>Hip &lt; 90o</i>	<b>B</b> 1.206		<b>B</b> 1.206		<b>C</b> 1.306				
	<b>Straddle Jump</b> <i>or side split jump</i>	<b>B</b> 1.207		<b>B</b> 1.207		<b>C</b> 1.307	<b>D</b> 1.407			
	<b>"Schushonova"</b>	<b>B</b> Schushonova 1.208		<b>B</b> 1.208		<b>C</b> 1.308	<b>C</b> Khorkina 1.308	<b>D</b> Toussaint 1.408		
Leaps	<b>Stag Leap or jump</b>	<b>A</b> 1.101				<b>B</b> 1.201				
	<b>Split Leap</b> <i>stag leap = split leap</i>	<b>A</b> 1.101	<b>B</b> also Jete en tourant 1.202 /03	<b>B</b> 1.202 /03						
	<b>Tour Jeté</b> <i>(½ turning leap)</i>			<b>B</b> tour jete 1.209		<b>C</b> Tour jete ½ Strug 1.309	<b>D</b> Tour jete 1/1 Gogean 1.409			
	<b>Switch Leap</b>	<b>B</b> 1.204		<b>C</b> Plataroli 1.304		<b>D</b> Frolova 1.404	Additional ¼ turn in a leap or jump will be the same VP as the root skill unless listed under a different number.  Stag and split variations of leaps and jump with the same number are the same element.  Any leap not listed in the JOCoP with 180° split and 360° turn will be valued as a "C".			
	<b>Switch Side Leap</b>		<b>C</b> switch-side 1.305		<b>C</b> switch-side ½ 1.305	<b>C</b> switch-side ¾ 1.305				
Rings	<b>Sheep Jump</b> <i>head release / foot at head</i>	<b>B</b> 1.211				<b>C</b> Sheep 1/1 (Dunn) 1.311				
	<b>Stag Ring Jump or leap</b> <i>head release / foot at head</i>	<b>B</b> Staq ring Switch staq ring 1.210 /1.211			<b>C</b> Staq Ring 1/1 Johnson 1.310					
	<b>Ring Jump or leap</b> <i>head release / foot at head</i>	<b>B</b> Ring jump/leap 1.210		<b>C</b> Tour jete ring Boucher 1.310	<b>C</b> Ring 1/1 Johnson 1.310	<b>D</b> Tour jete ring ½ Jackson 1.410				
	<b>Switch Ring</b> <i>head release / foot at head</i>	<b>C</b> 1.311		<b>D</b> Trevor 1.411						